Icelandic Games



By Halldor, Siggi, Gunnar, Einar, Ragnheiður

Manni / Little Man

- Manni is a card game played by 4(?) people using a 52-card pack. The four twos are removed and used as trump indicators; the trump suit rotates from deal to deal in the sequence hearts, spades, diamonds, clubs, hearts, etc.
- 12 cards are dealt to each player, in packets of four. The remaining 12 cards form the Manni, which is placed face-down in the center of the table.
- The player to the dealer's left can change all twelve cards with the twelve cards of the Manni, (whose cards are unknown), if the player passes then the opportunity passes round the table going clockwise, if the Manni is taken then they will play with those cards and their original cards will be set aside. If no one their changes their cards, the Manni is set aside.
- The player to the dealer's left begins the game of any suit. Players must follow suit if possible; if unable to follow they may play any card. The trick is won by the highest trump in It, or, if it holds no trump, by the highest card of the suit led. The winner of each trick leads to the next.
- A cumulative score is kept, everyone starting at zero. Players who win more than four tricks score one point for each trick more than four: players with four or fewer tricks score nothing. Players with exactly four tricks neither win nor lose. The game continues until one or more players have a cumulative score of 10 points or more. The player who then has the most points wins

Forseti / President/ Predseda

- Forseti is played by up to 8 players.
- The cards are equally divided, whoever has the three of hearts starts the game.
- If there is a single (1) card on the table then everyone must place a single (1) card, if there are two cards then players must place two, etc. The game is started by whom ever has the three of hearts and all other players must place cards of higher or equal value to the last card, if everyone passes, than deck is cleared off the table, and a new one is started next round. Whomever placed the last card will start the game again placing the lowest value card until the deck is cleared.
- Three is the lowest ranking card, two is the highest, the rest of the ranking are the same.
- To win the players must clear their hand, the game keeps playing until all, but one player has cleared their hand.
- First to clear their hand gets to be president, second vice president, third neutral, fourth is janitorial staff. And fifth is a plumber, sixth is a hobo. The hobo must give his two best cards to the president and the president gives his two worst cards to the hobo, the vice president gets the best card from the plumber, and the plumber receives the worst card from the vice president.

Pogo / Pogo

- Pogo is a game played by four players (In a 2x2 grid) outdoors.
- In the game there is one "King" who starts in the lower left corner.

• The game starts with the king passing the ball to any person (making sure that the ball bounces at least once in his square).

• Whomever got the ball passed to them must have the ball bounce once in their square before hitting the ball (The ball can only be hit, cannot be held) back to the king or to a different player (The ball must bounce in their square once as well), if the player does not hit the ball back towards a player and instead the ball leaves the grid the player loses the game. (The player can leave the grid).

• If a player loses the game, then they will leave the grid, if there is a line then the player will go to the back of the line and wait, if not they keep playing. If a player ahead of the beginning loses, then every player will move up one position (rotating clockwise towards the king's square).

• If the king loses, then the player to his right will take his place and he will go to either the back of the line or to the beginning square.

Búbbla/Bubble/ Bublina

- Búbbla/bubble is a card game where you try to get a stack when you have got a stack then you should make a bubble with your cheeks
- Players can go up from 2-8.
- One of the players has the deck next to them, and they start, and he who to the side of the deck is called rubbish he collects all the cards that iengin needs, and if the b'nuk klrast and the solitaire has a b''cub' then you start tagging out the trash. And the spying continues then to be spontaneously given a bubble.
- He who taps drive him who is the last to make a bubble with his cheeks he gets butt cards butt cards geing out for all the other game men get to pick 1 card from the whole bundle and give the game the man who lost. The game the man who lost gets to guess only the prompt cards the other players chose forfeited him.



Skítakall/Shit-man/ posraný hovor

Shit-man is a card game.

You put three cards face down and three card face up.

Everybody gets three cards and there is a deck of cards in the middle.

10 is explosive, it explodes the deck, 2 is the reset card in the deck.